

<b>Course Number</b>	<b>Course Name</b>	Demonstrate a fundamental understanding of the history of animation	Demonstrate a working understanding of the cultural influences on animation	Demonstrate mastery of the three types of animation: stop-motion, cel, and computer	Develop skills associated with producing animation projects	Articulate the Christian's role and responsibility in producing animation and technological art
ANIM101	Introduction to Animation	X	X			
ANIM150	Clay Model Basics			X		
ANIM201	Beginning Computer Animation			X		
ANIM202	Beginning Cel Animation			X		
ANIM203	Beginning Stop-Motion Animation			X		
ANIM250	Introduction to Production				X	
ANIM270	Digital Character Animation			X		
ANIM280	Digital Visual Effects			X	X	
ANIM320	Animation and Society					X
ANIM401	Advanced Computer Animation			X		
ANIM402	Advanced Cel Animation			X		
ANIM403	Advanced Stop-Motion Animation			X		
ANIM420	Motion Editing			X	X	
ANIM450	Senior Production Project				X	