Reacting to the Past (RTTP) consists of elaborate games, set in the past, in which students are assigned roles informed by classic texts in the history of ideas. Pioneered by historian Mark C. Carnes, RTTP has been implemented at over 350 colleges and universities in the U.S. and abroad. Learn more while experiencing a game yourself at the Portland Regional Reacting Conference.

**Featured Games:**

- **The Trial of Galileo: Aristotelianism, the “New Cosmology,” and the Catholic Church, 1616-33** (Elly Vandegrift, game master)
- **Patriots, Loyalists & Revolution in New York City, 1775-76** (Paul Otto, game master)

**Plenary Sessions:**

- **Dr. Steve Shay** (Oregon State University)
  "Securing a Legacy of Choice: Reacting to the Past and Civic Engagement."

- **George Fox Students**
  “What I Learned in the Reacting Classroom”

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**Steve Shay** (history, Oregon State University) began his career as a middle school history teacher in Lancaster, CA, where he pioneered the use of simulations to inspire in students a personal involvement with historical events. Now, teaching at Oregon State University, Steve uses Reacting to the Past in classes because he believes that placing oneself in a historical context is vital to civic discourse.

**Elly Vandegrift** (biology, University of Oregon) first taught Reacting in a small introductory first-year seminar with **Kansas, 1999: Evolution and Creation Science and Climate Change in Copenhagen, 2009**. Amazed by the level of student learning through game play, she incorporated **Feeding Africa, 2002: Genetically Modified Food or Starvation** into a 100-person introductory biology divided into four simultaneous game sessions.

**Paul Otto** (history, George Fox University) was introduced to Reacting three years ago and has been using it the classroom ever since. His favorites so far are **Forest Diplomacy: War, Peace, and Land on the Colonial Frontier, 1756-1757** and **Patriots, Loyalists, and Revolution in New York City, 1775-1776**. Paul’s voracious appetite for Reacting has led him to begin writing three of his own games.

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**Consortium member rate:** $240  **All others:** $290

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